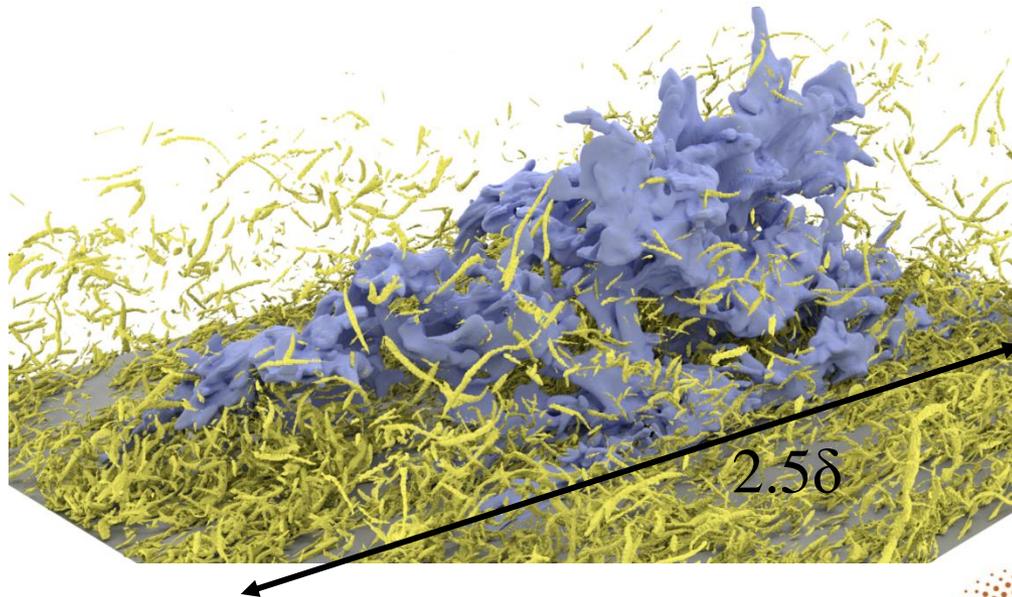


The **Physics** of Turbulent Boundary Layers

Javier Jiménez

School of Aeronautics, Madrid



TBL
 $Re_\tau=1800, u'^+=2$

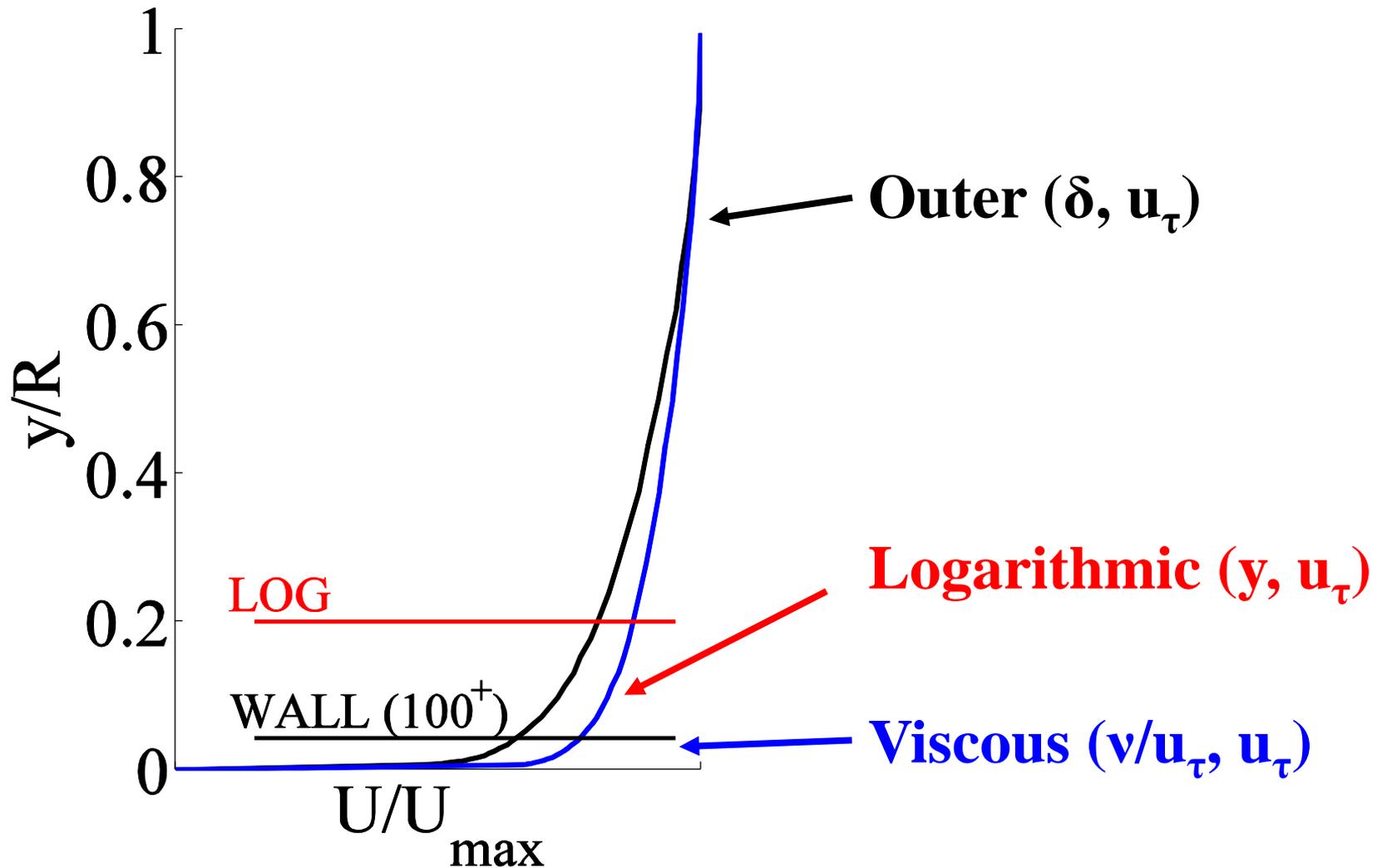


Outline

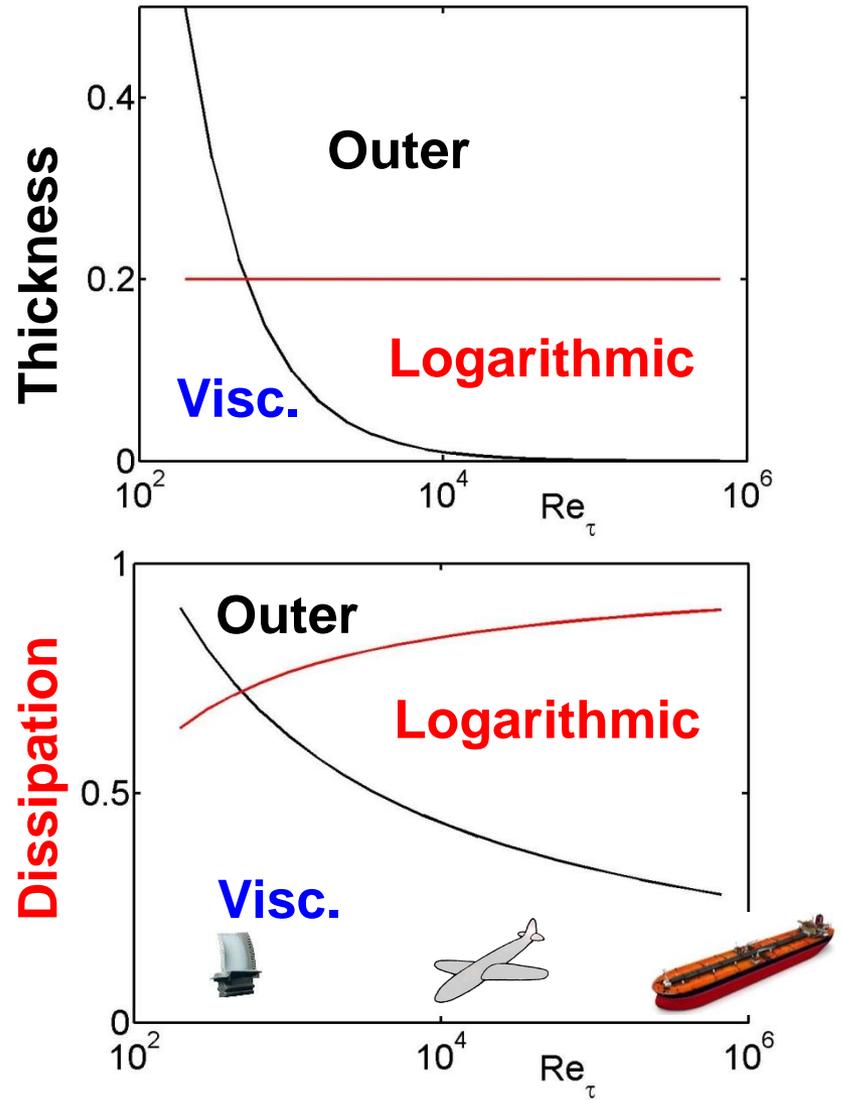
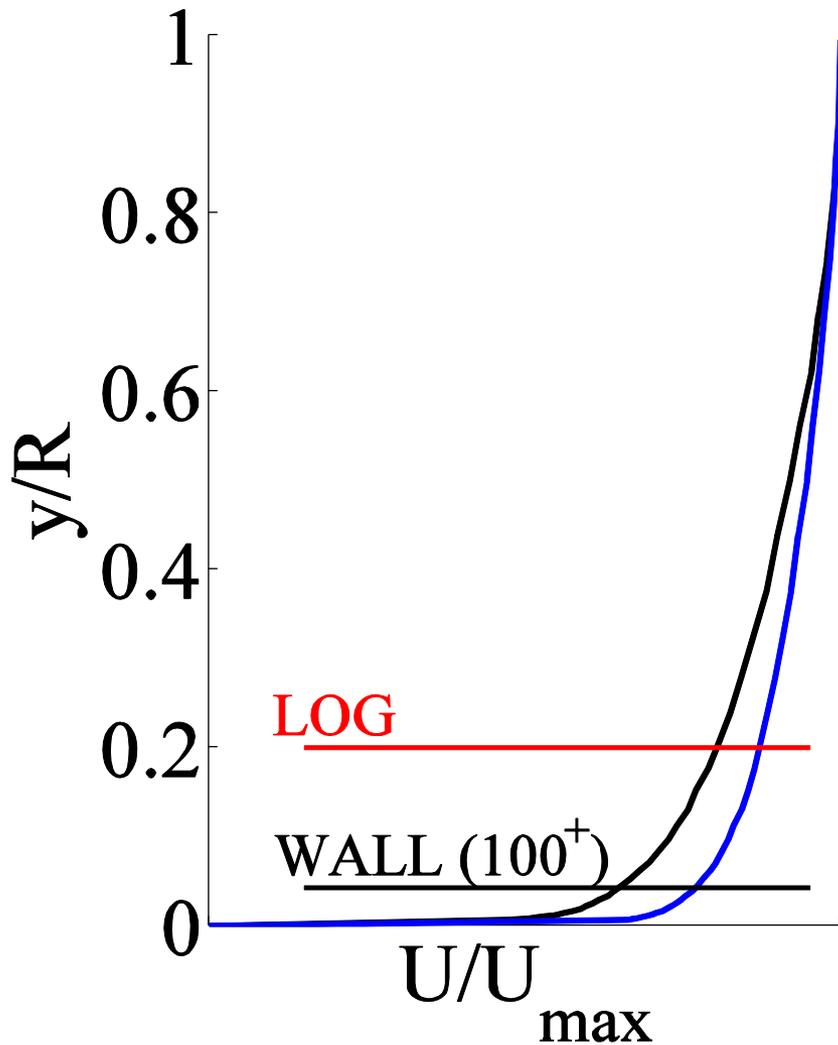
1. YOU REALLY WANT PHYSICS

2. YOU REALLY WANT DNS (LES)

ZPG Turbulent Boundary Layers

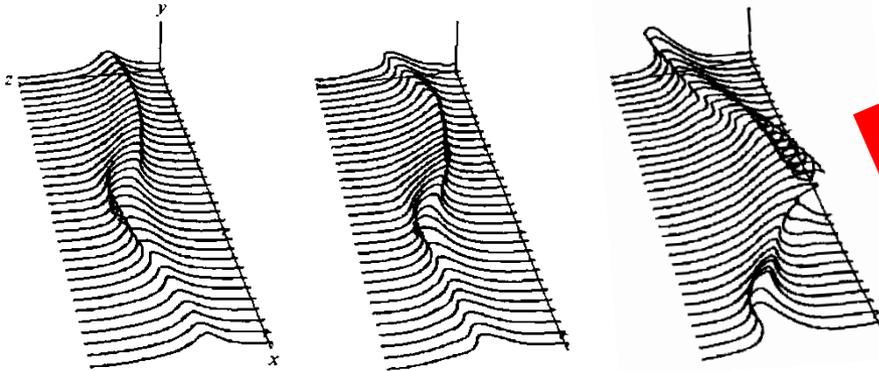


The wall “is not important”



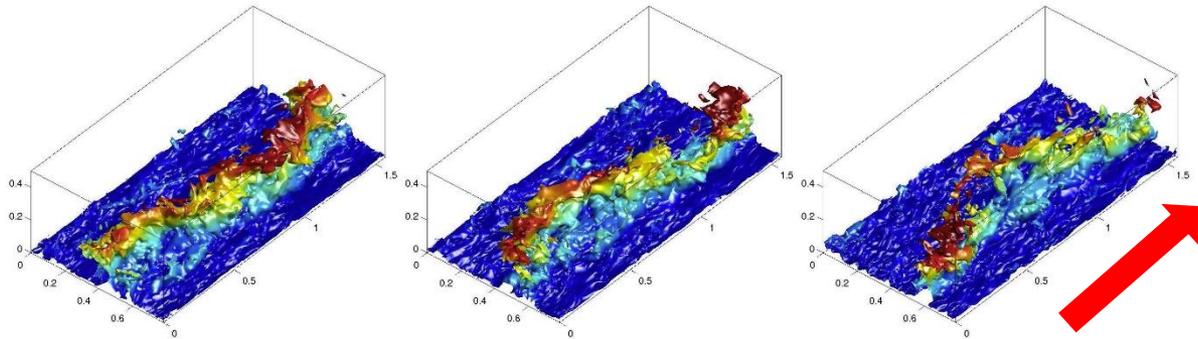
The wall “is not important”

u-streaks

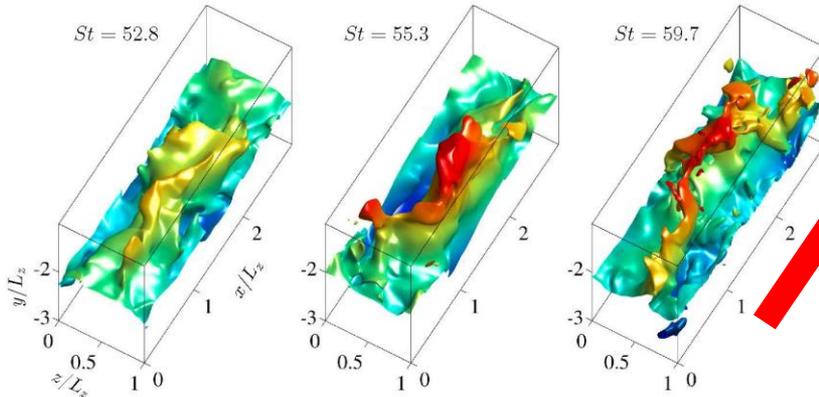


viscous layer
near wall

logarithmic layer
far from wall

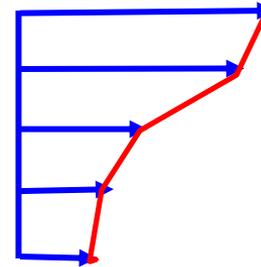
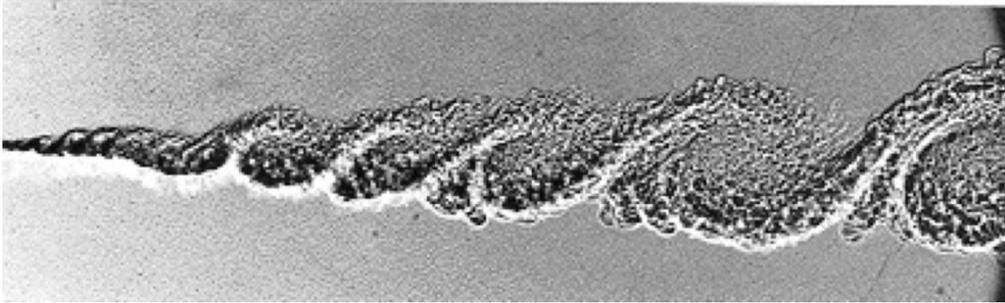


homogeneous shear
no wall



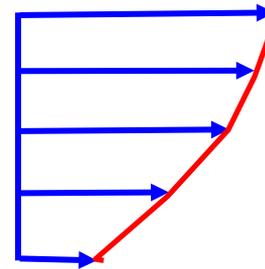
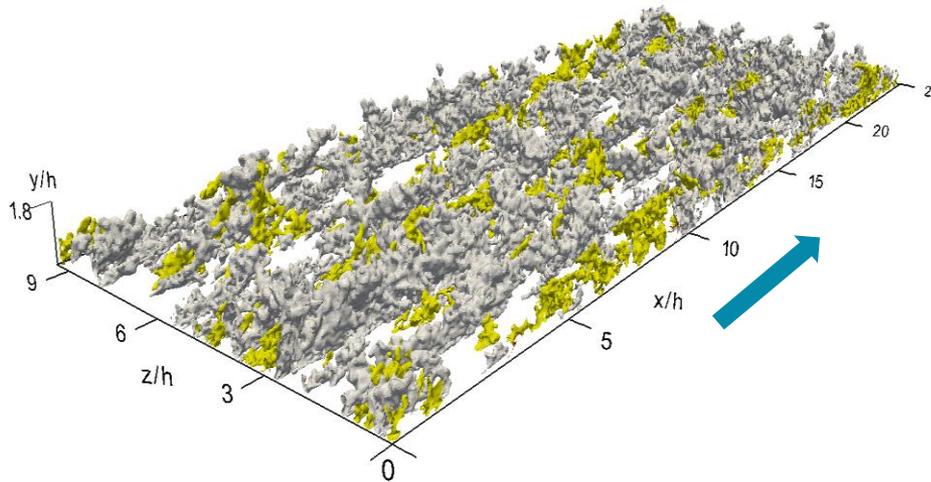
Turbulent Shear Flows

Free shear Flows



K-H Unstable

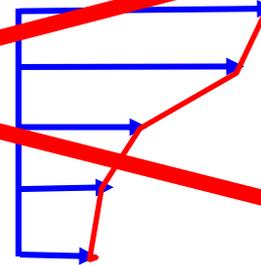
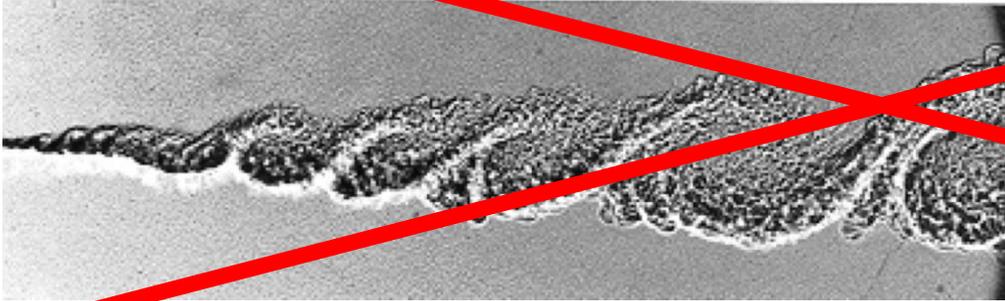
Wall-bounded Flows



Stable

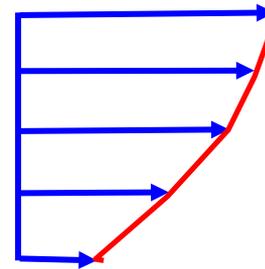
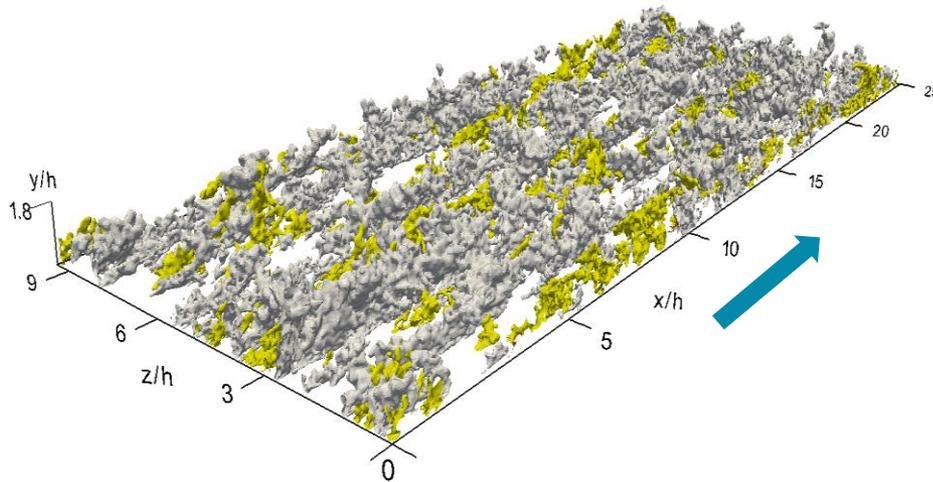
Turbulent Shear Flows

Free shear Flows



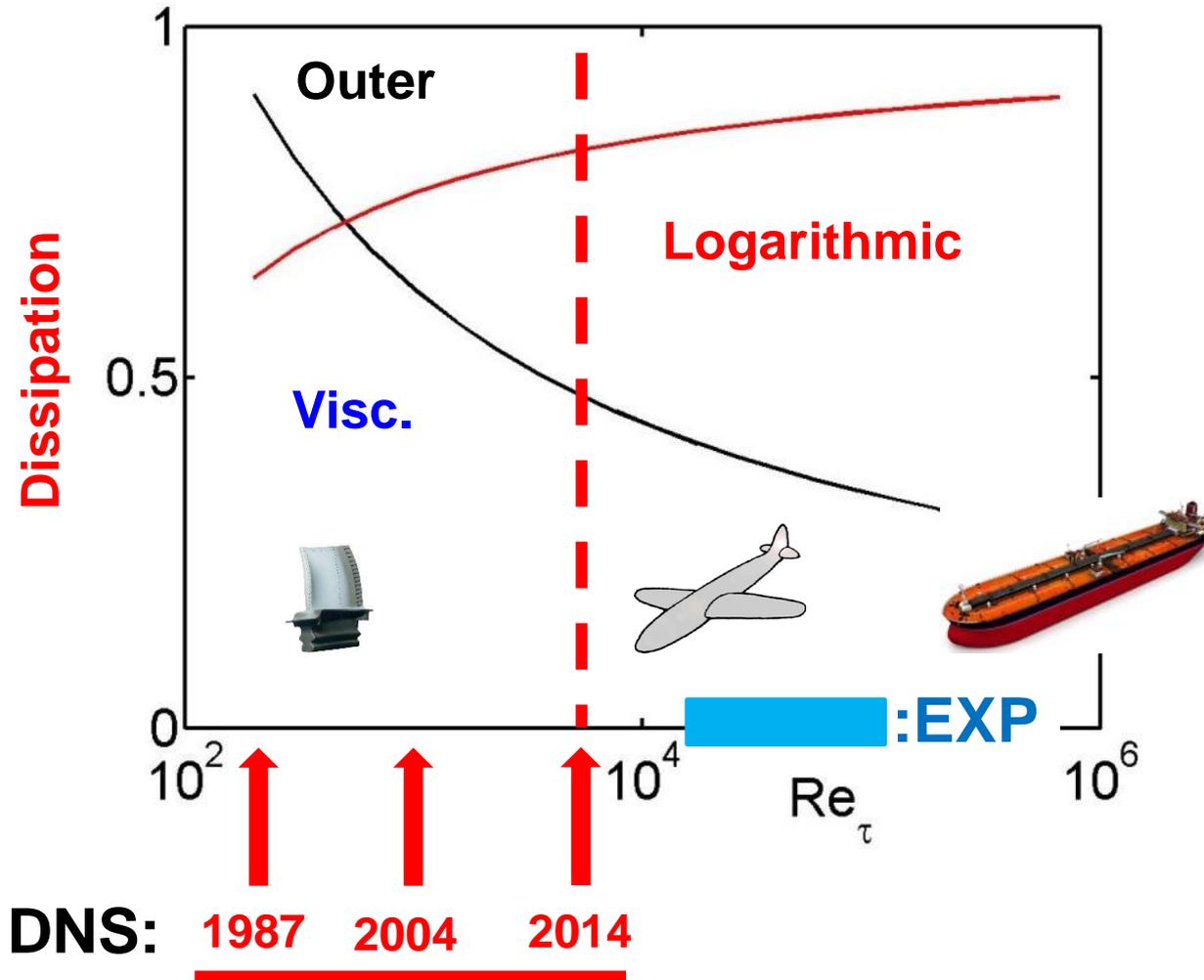
K-H Unstable

Wall-bounded Flows

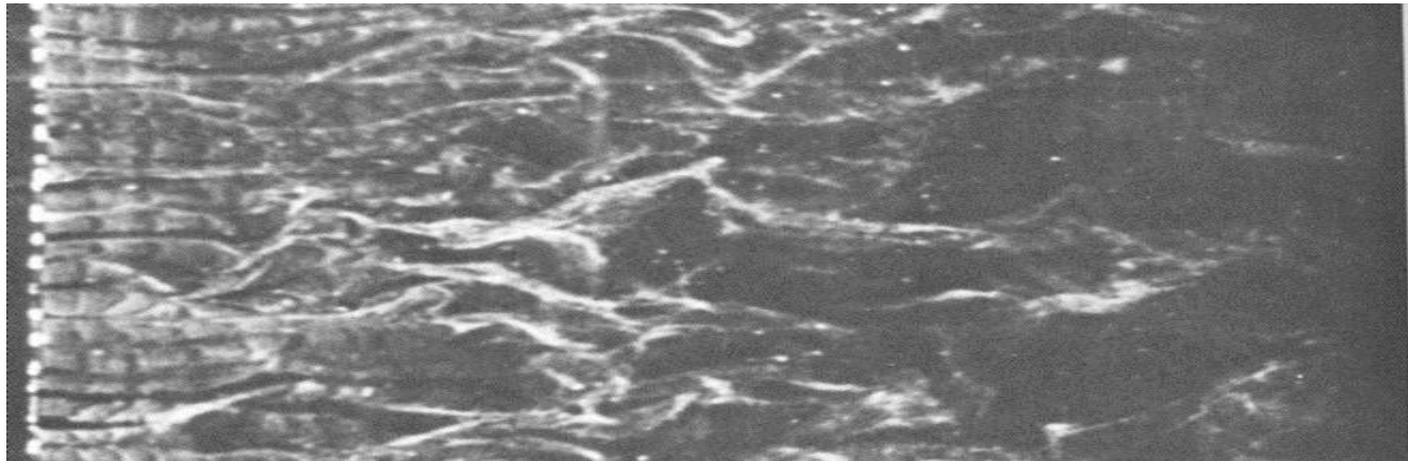


Stable

DNS of Wall-bounded Flows



Wall Turbulence Before DNS

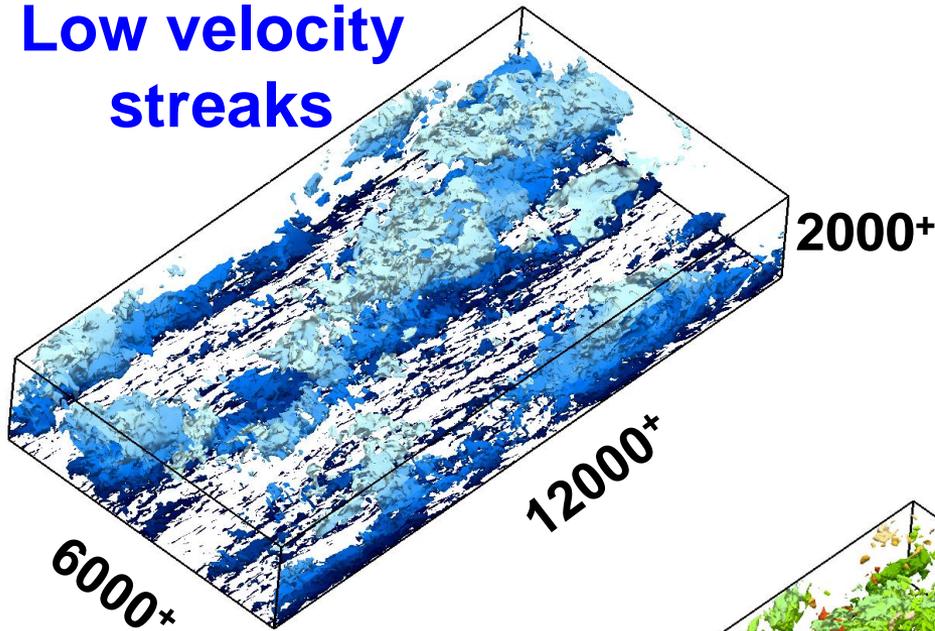


Streaks, Sweeps, Ejections ..

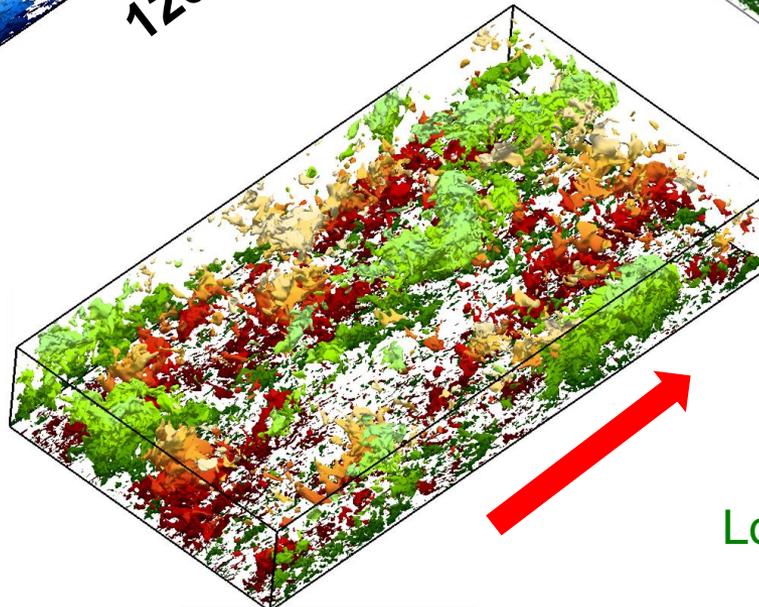
Kline et al. (1967)

Wall Turbulence **Now**

Low velocity streaks



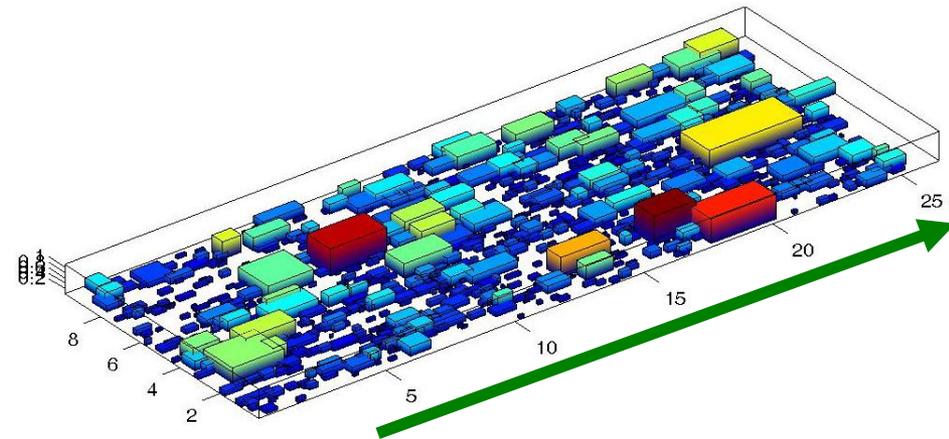
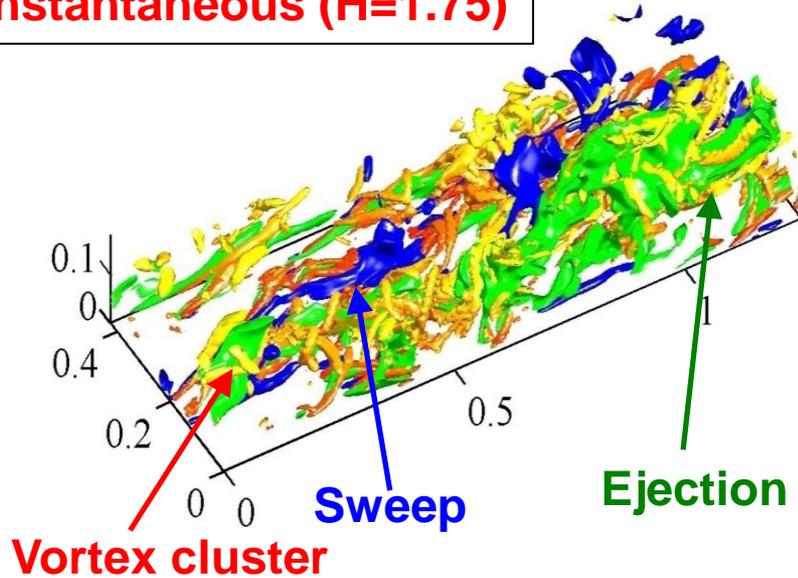
Ejections
Sweeps



Lozano-Duran, Flores & J (2011)

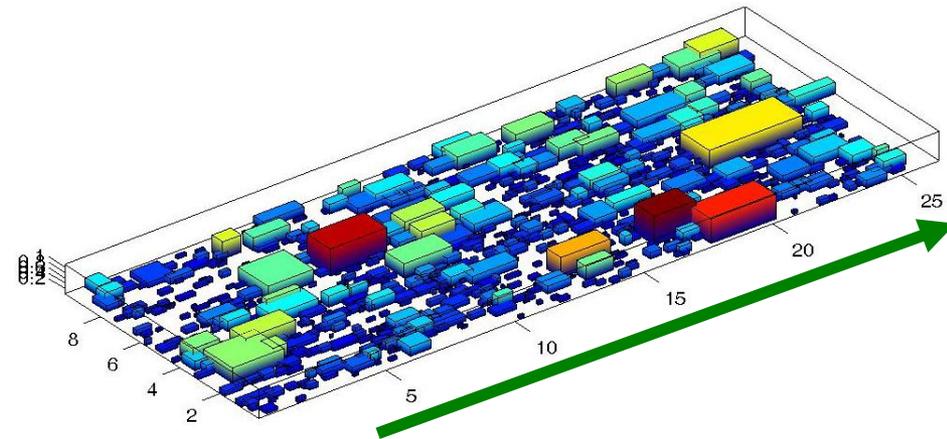
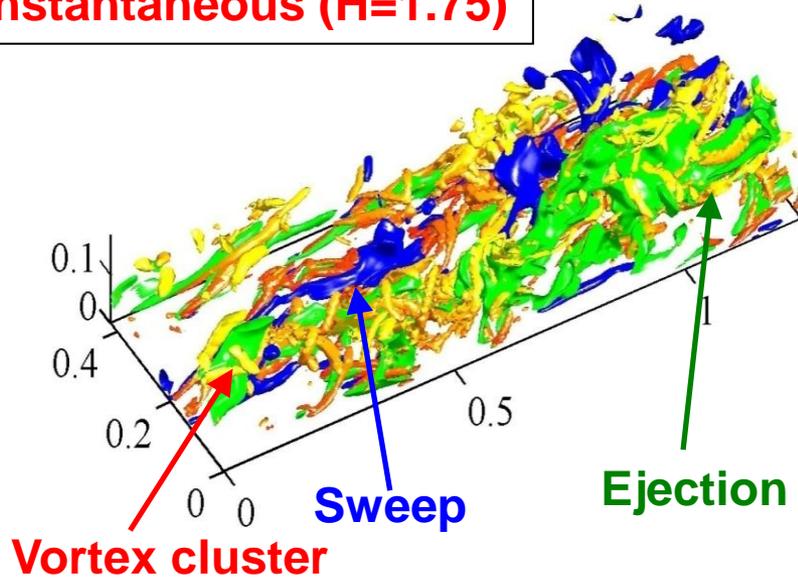
Sweeps and Ejections

Instantaneous ($H=1.75$)



Sweeps and Ejections

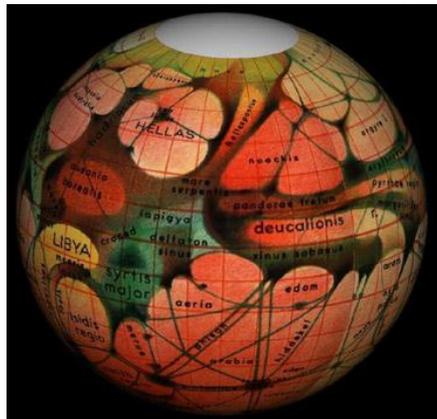
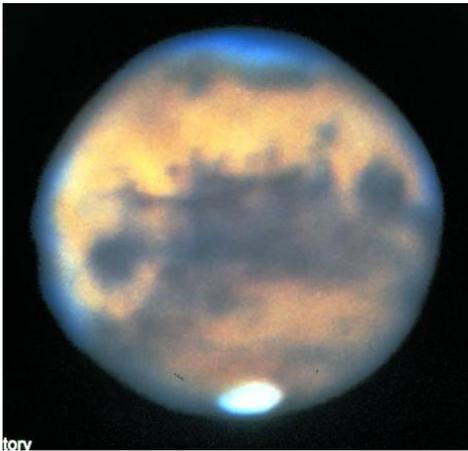
Instantaneous ($H=1.75$)



DNS HAS TO know everything

Mars

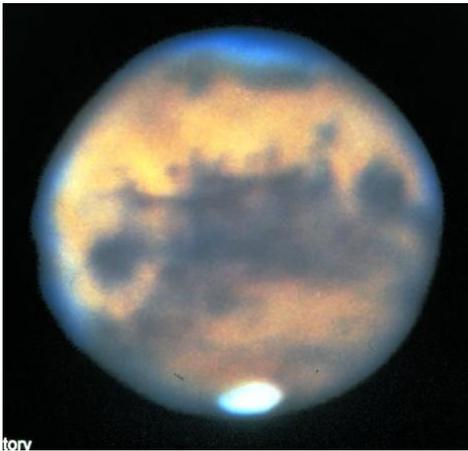
Pre -1960's



Canals, Chlorophyll, Civilization

Mars

Pre -1960's

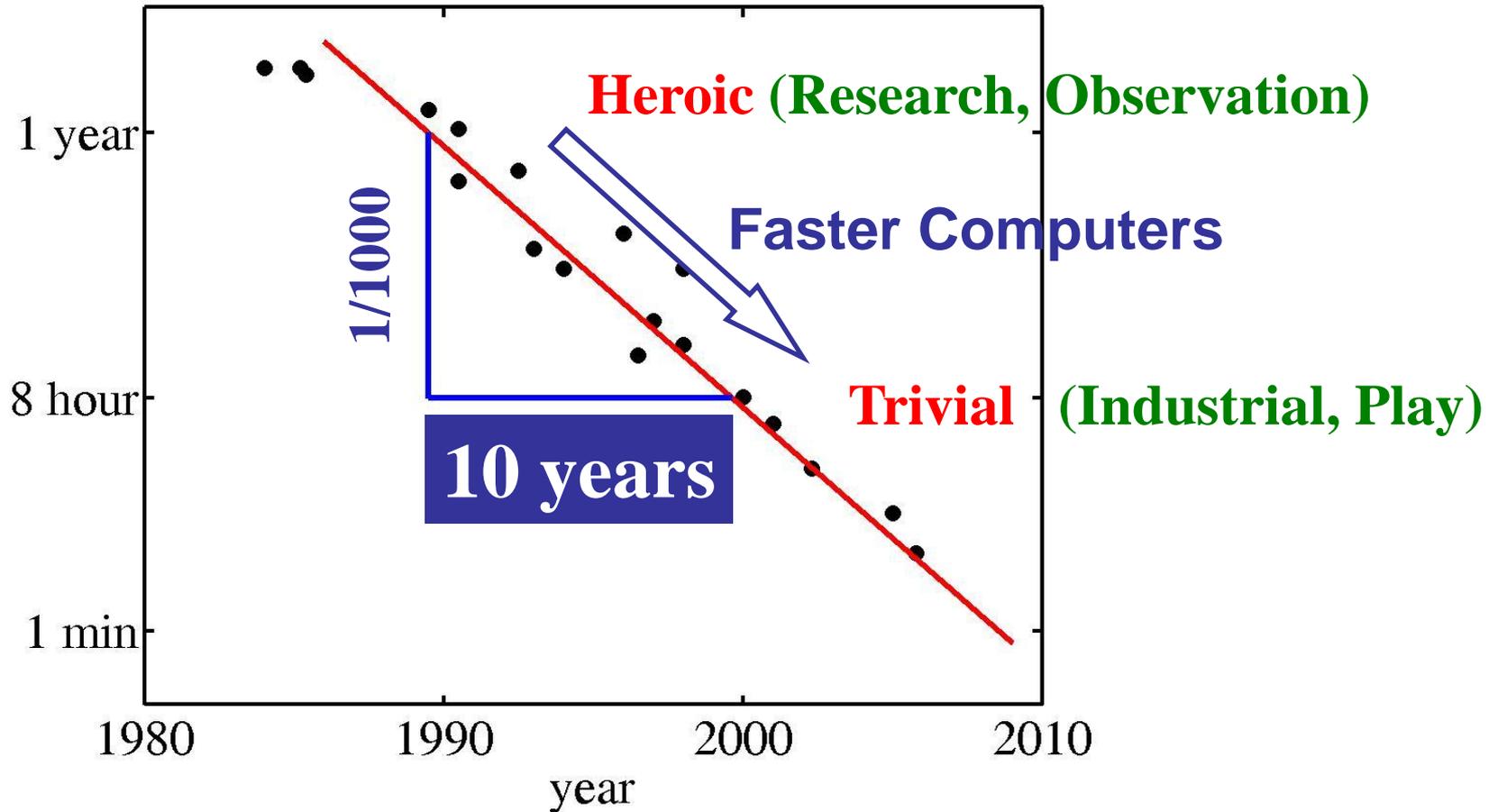


Post-2007

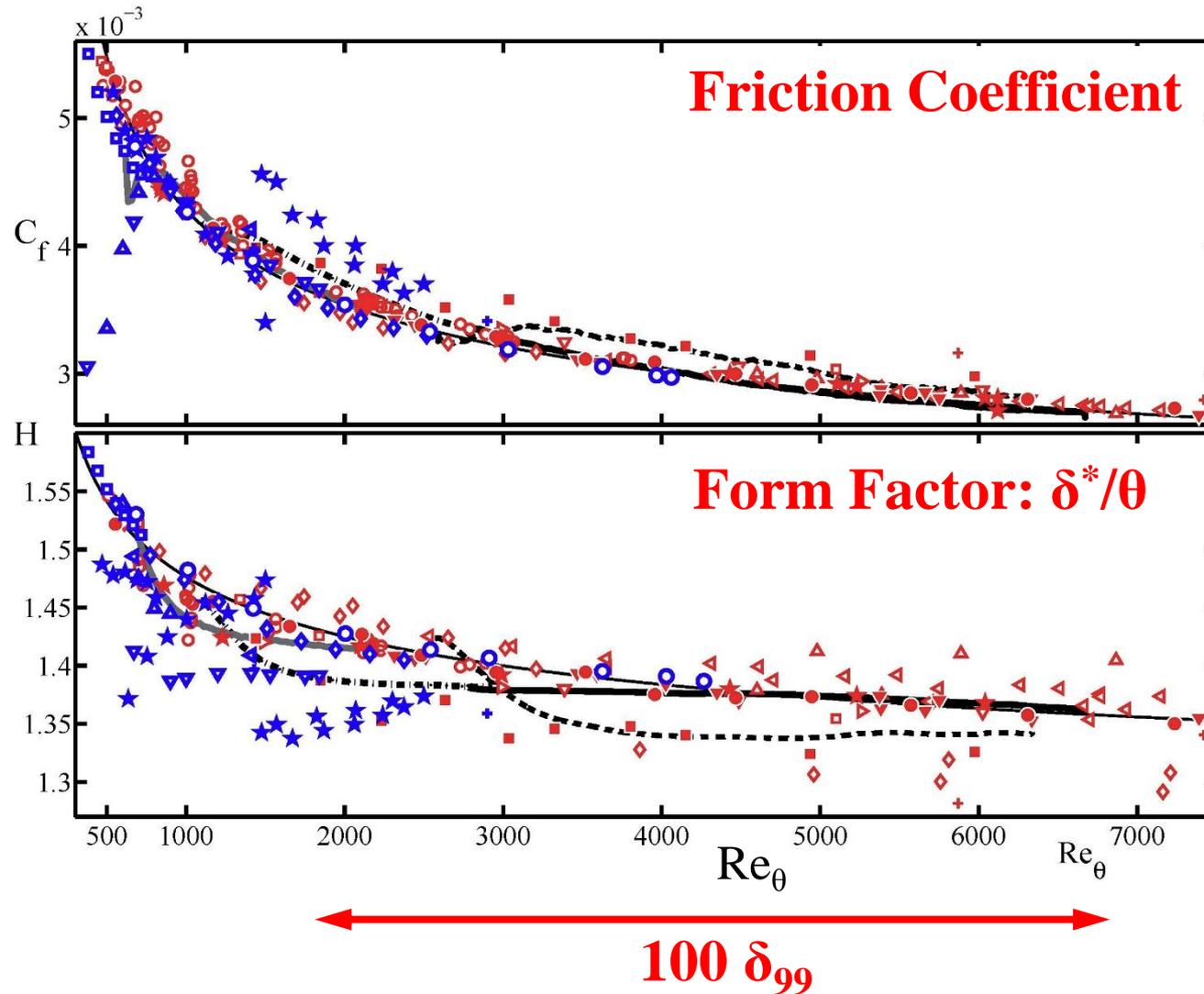


“No speculation”

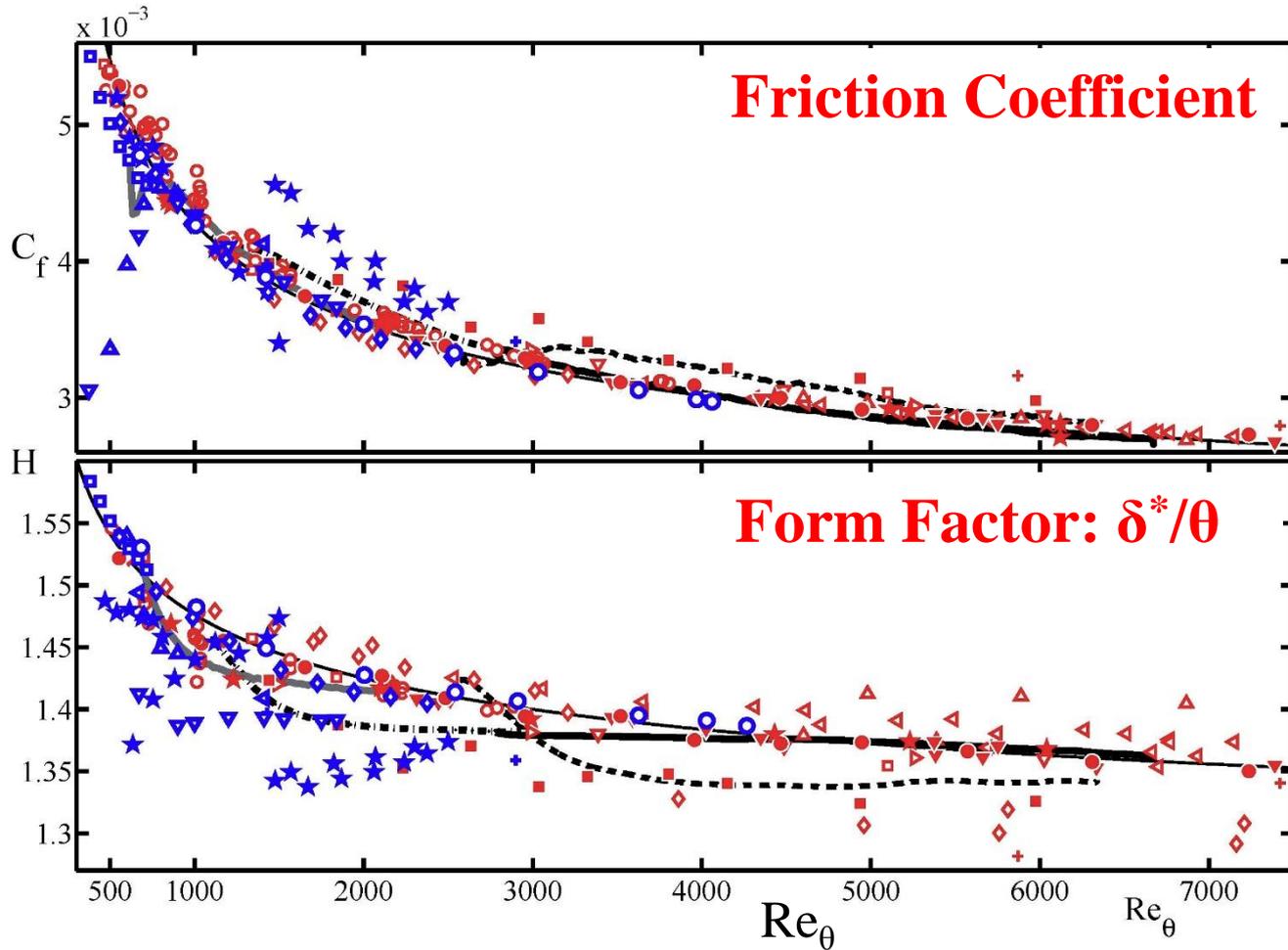
Computers get **Faster**



Zero-Pressure-Gradient BL



Boundary Layers have **Long Memories**

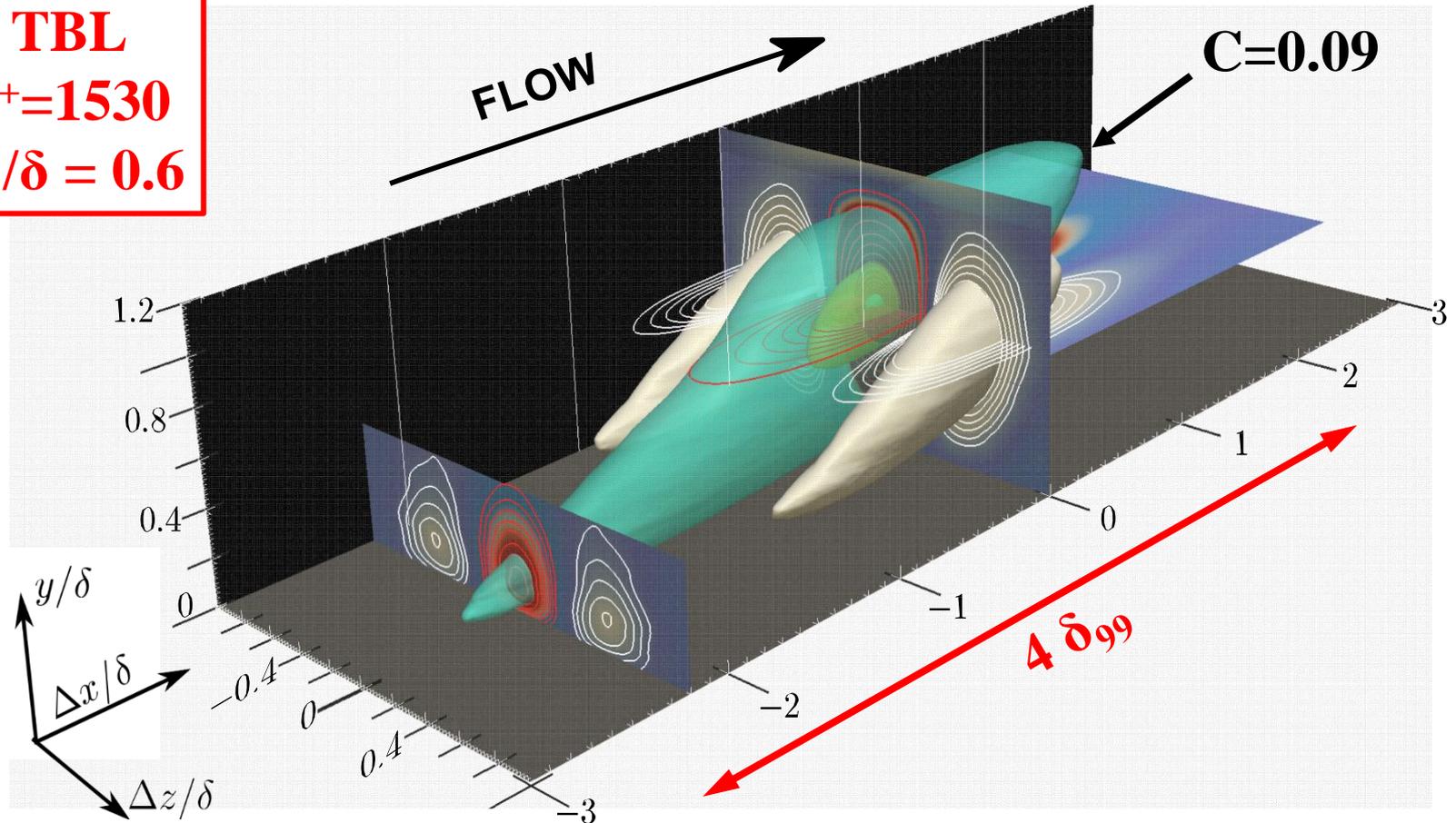


← **$100 \delta_{99}$** →

The C_{uu} Correlation

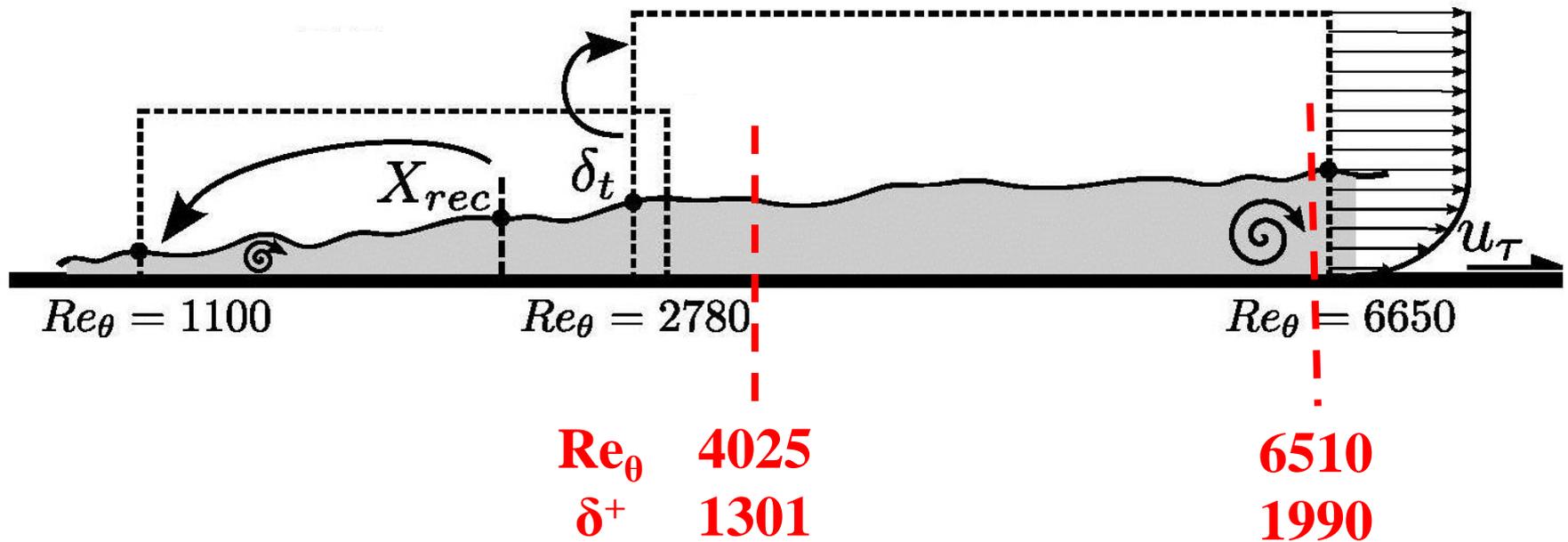
$$C_{uu} = \langle u(x) u(x') \rangle / (\langle u^2 \rangle \langle u'^2 \rangle)^{1/2}$$

TBL
 $\delta^+ = 1530$
 $y'/\delta = 0.6$



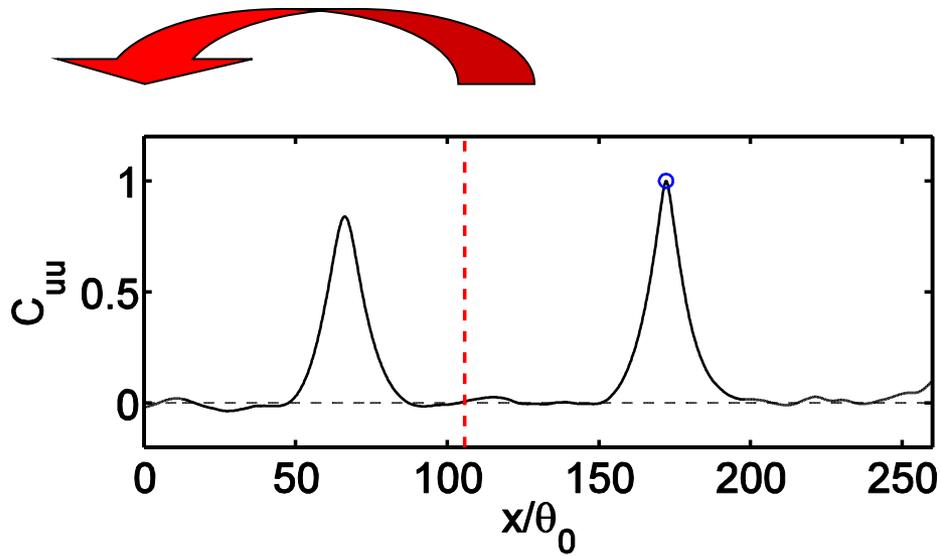
Sillero, J & Moser (PoF 2014)

ZPG Boundary Layers DNS

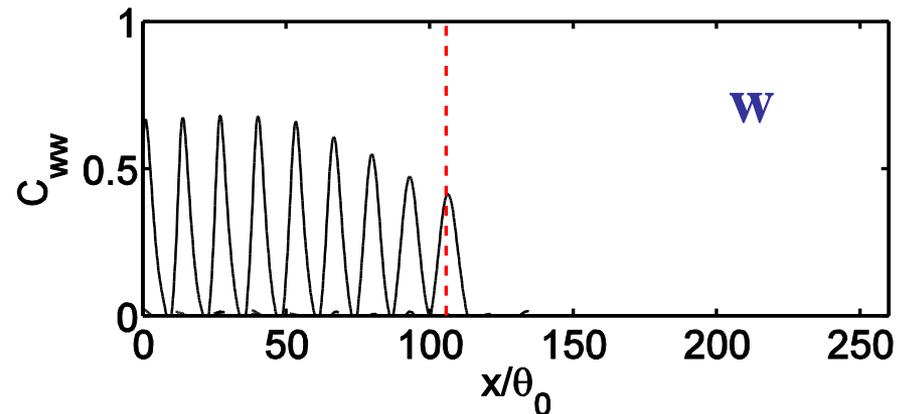
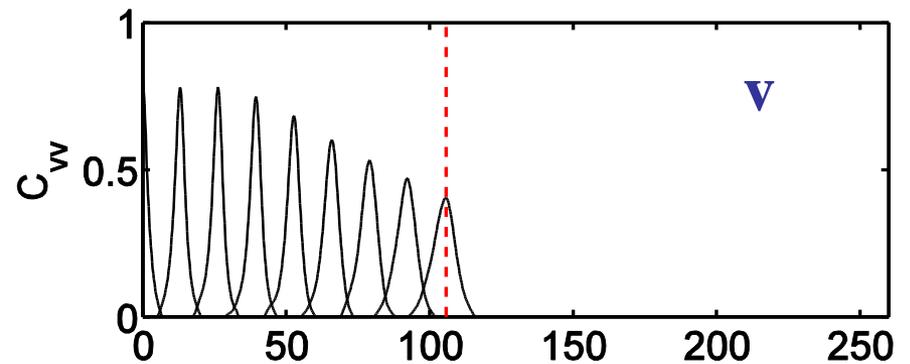
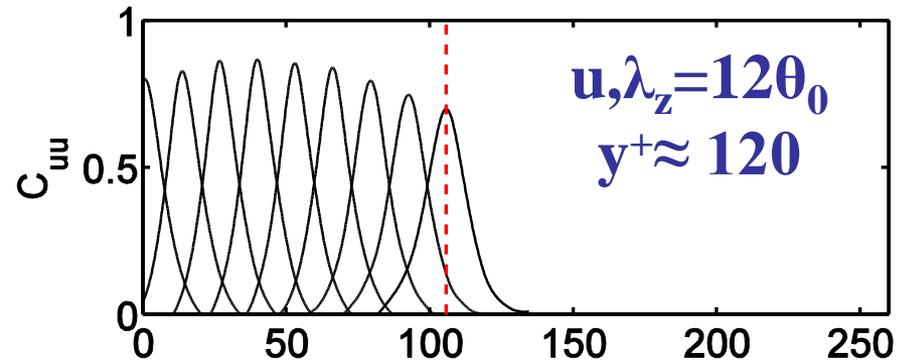
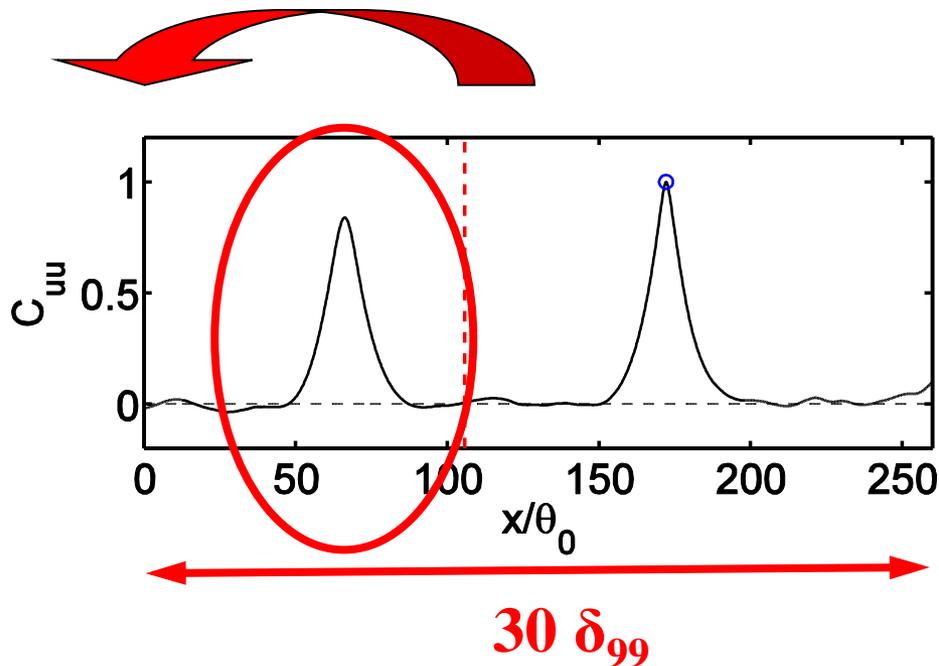


One-point statistics. Sillero, J & Moser (PoF 2013)
Correlations, spectra. Sillero, J & Moser (PoF 2014)

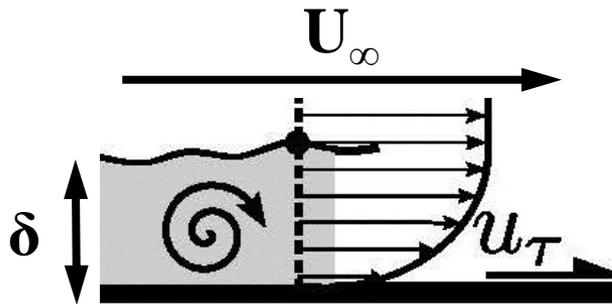
The **True** C_{uu} Correlation



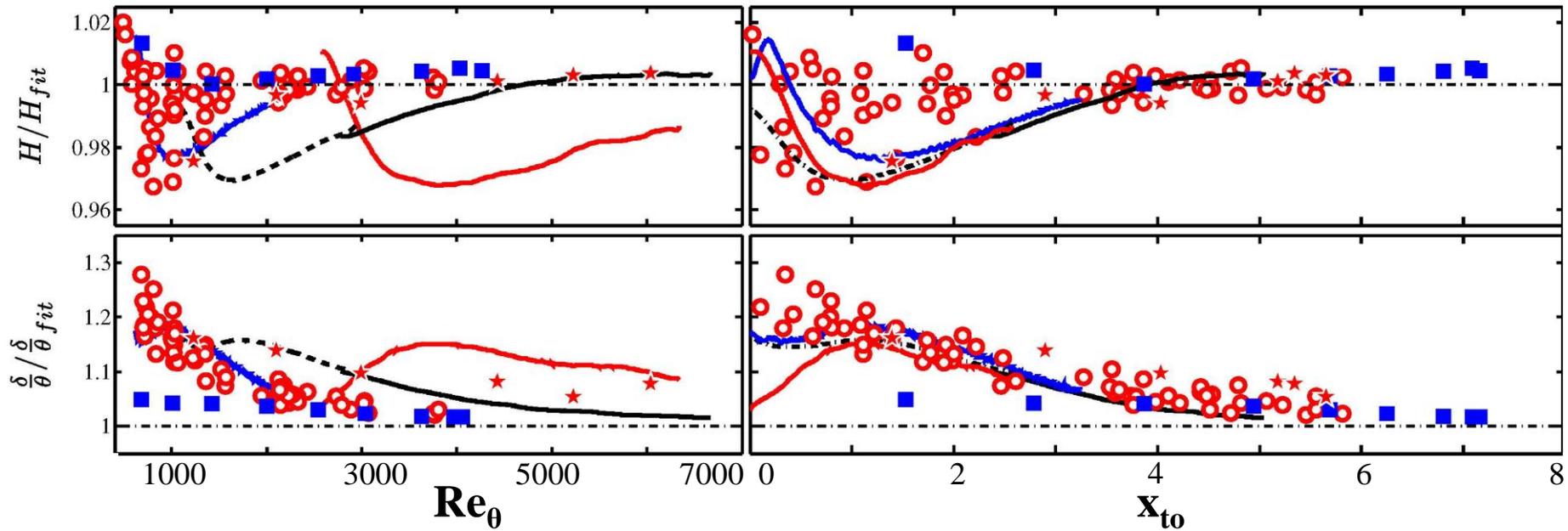
The **Memory** of the inlet



The Eddy-turnover Length

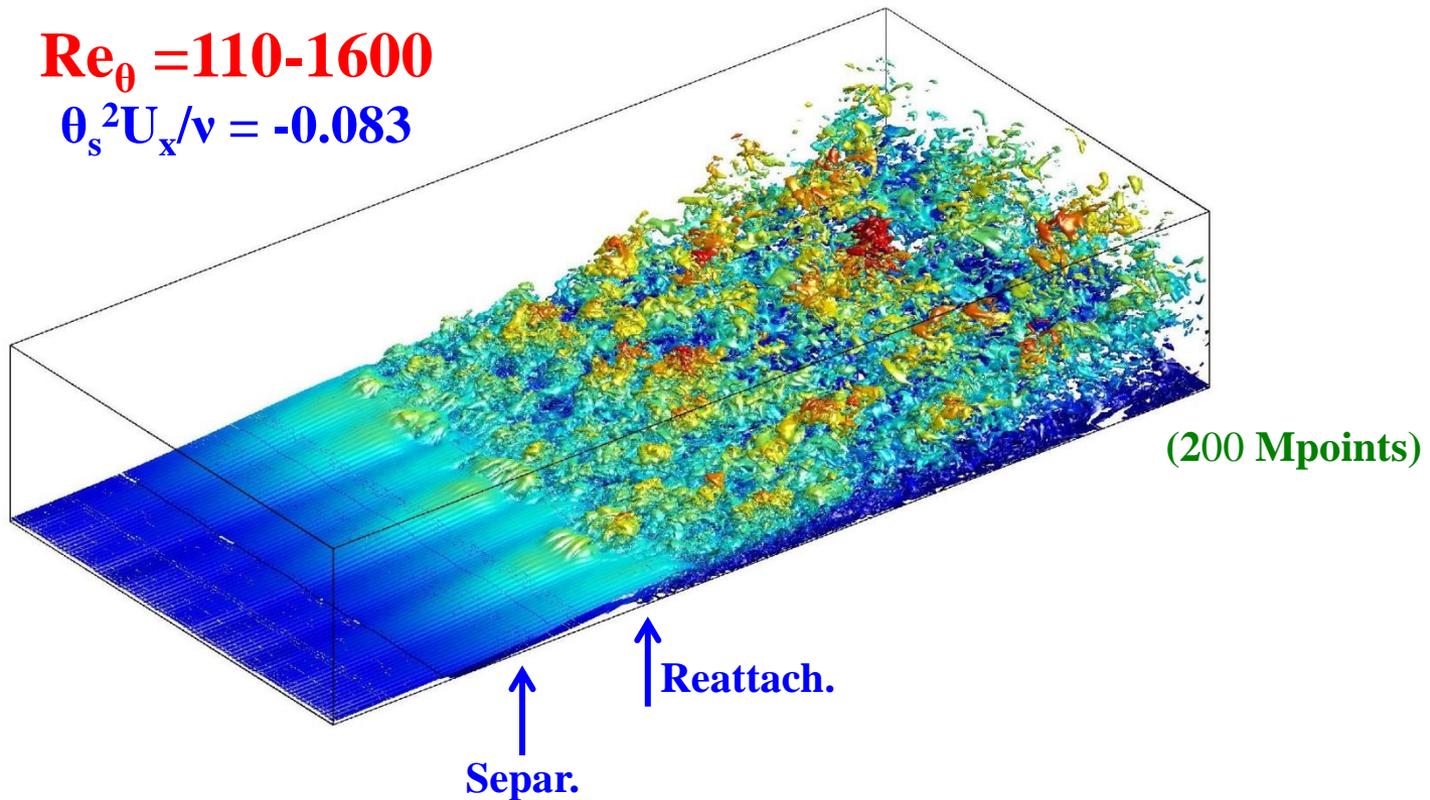


$$x_{to} = \int \frac{dx}{U_\infty} \frac{u_\tau}{\delta}$$



$\approx 200 \delta$

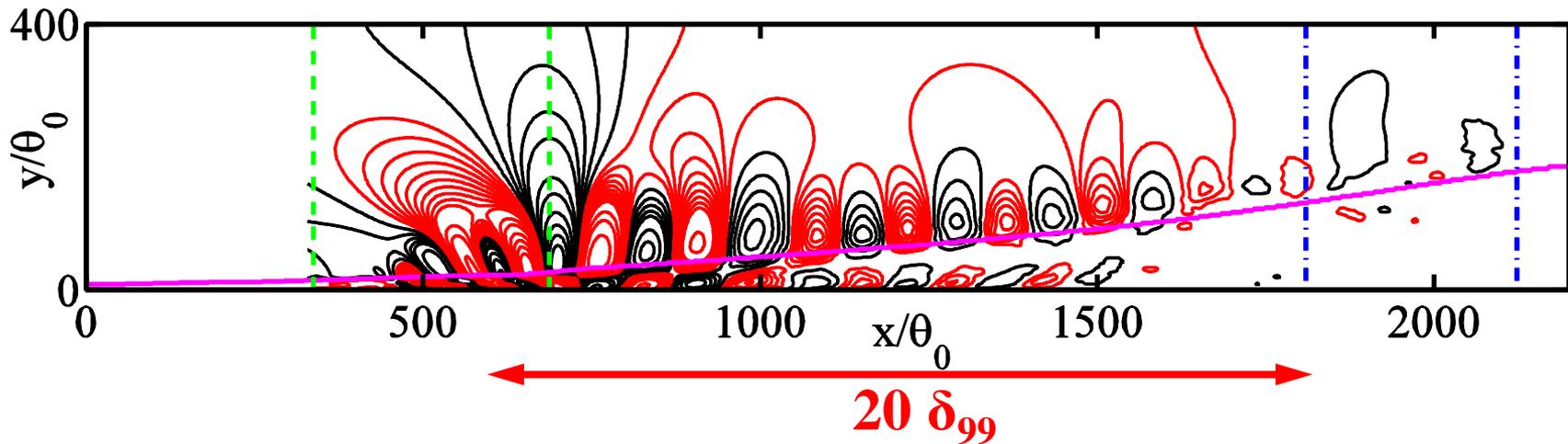
Adverse Pressure Gradient TBL



Model for low-pressure turbines (Exper. Zhang & Hodson, JoT 2005)

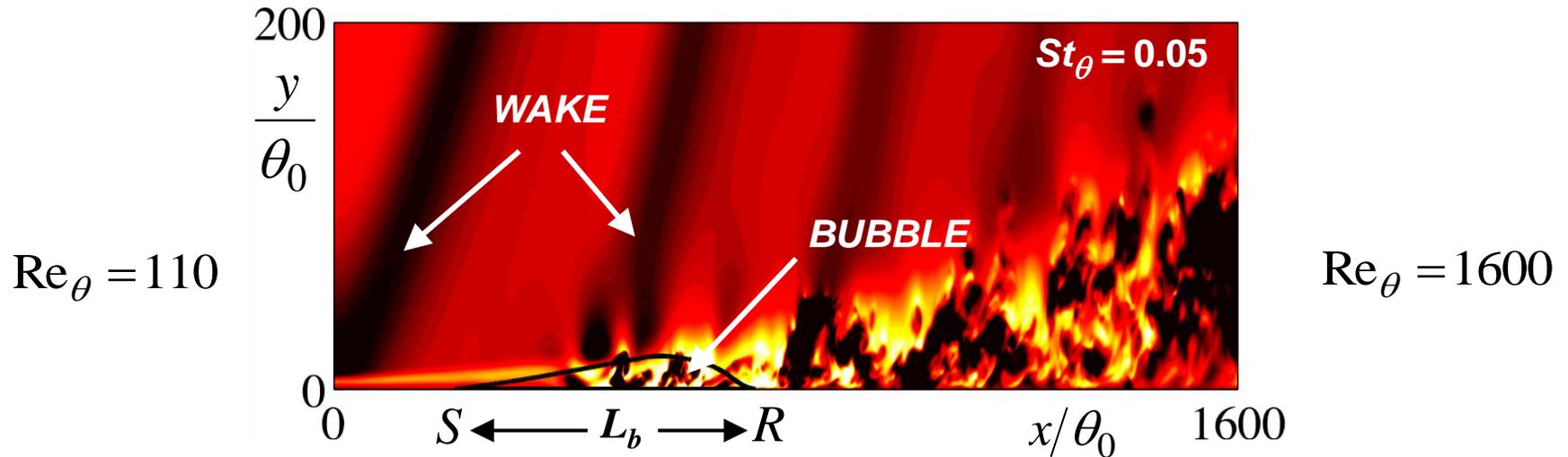
Long-range Correlations in Adverse Pressure Gradients BL

$Re_\theta = 150-2200$



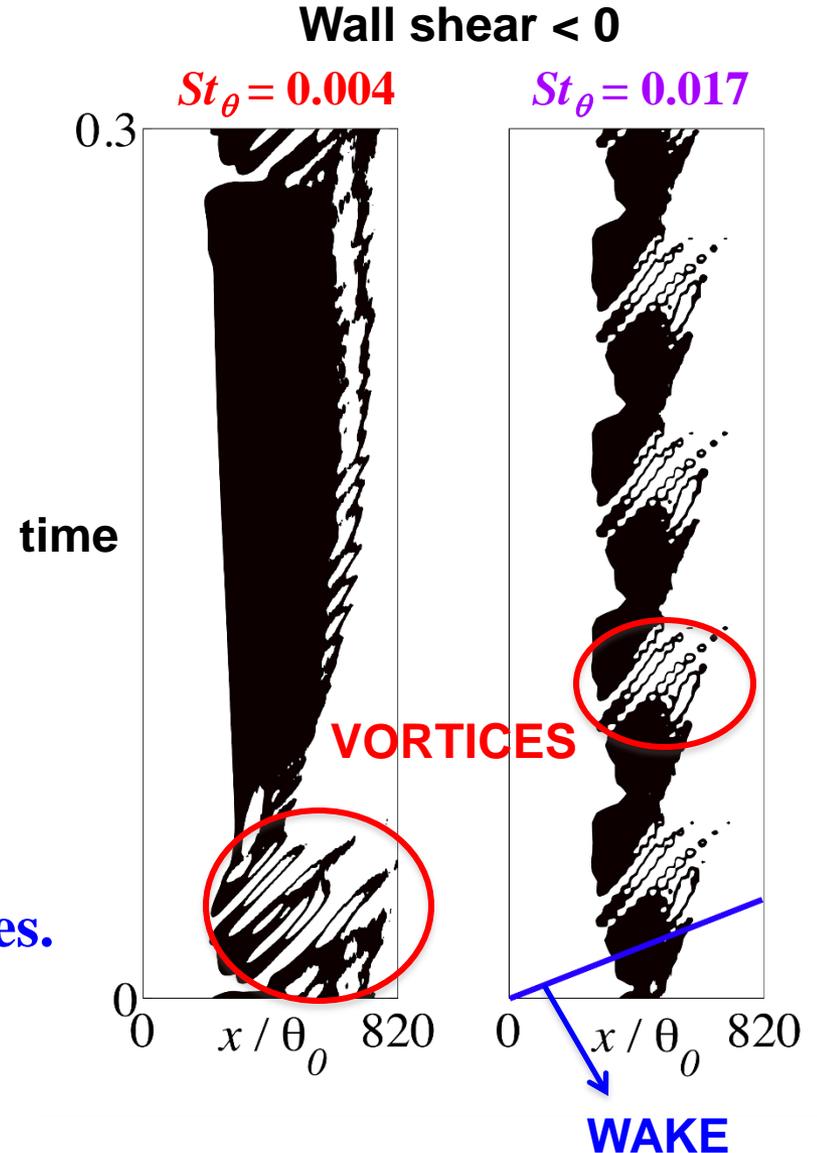
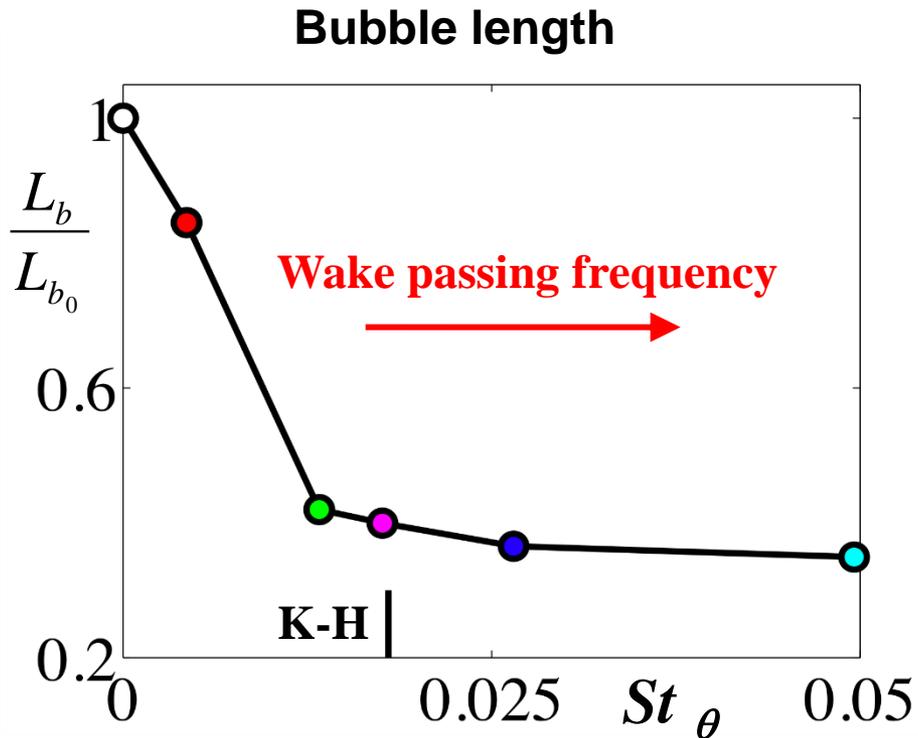
APG TBL + Wakes

“Laminar – Transition – Turbulence”



- **Inflow:**
 - **Laminar** Hiemenz profile with steady 3D pert.
 - **Wake deficit** only, **turbulent fluctuations** neglected.
- **Wake passing frequency:**
 - $St_\theta = 0-0.05$ ($f \theta_b / U_{ref}$)

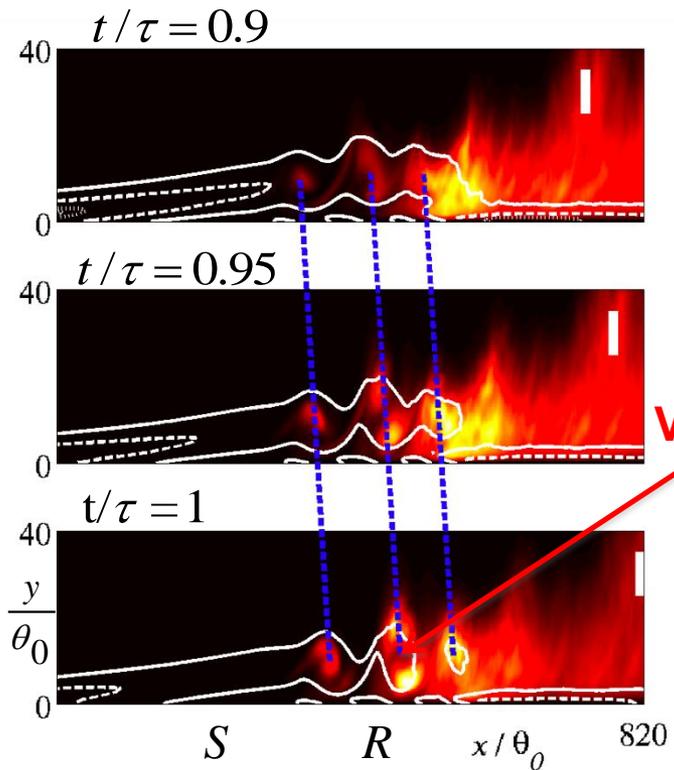
Bubble Control with Wakes



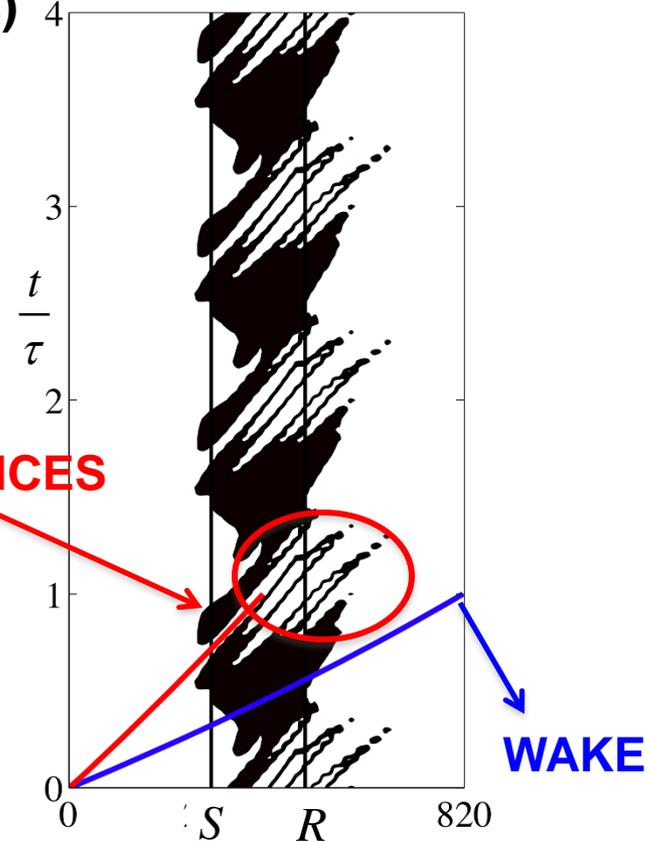
Separation moves **downstream** by the effect of **momentum** carried by the **wakes**.
 Reattachment moves **upstream** by the **entrainment** due to **VORTICES**.

Precursor of the K-H vortices, $St_\theta = 0.026$

Vorticity (lines)
Spanwise fluctuations (contours)

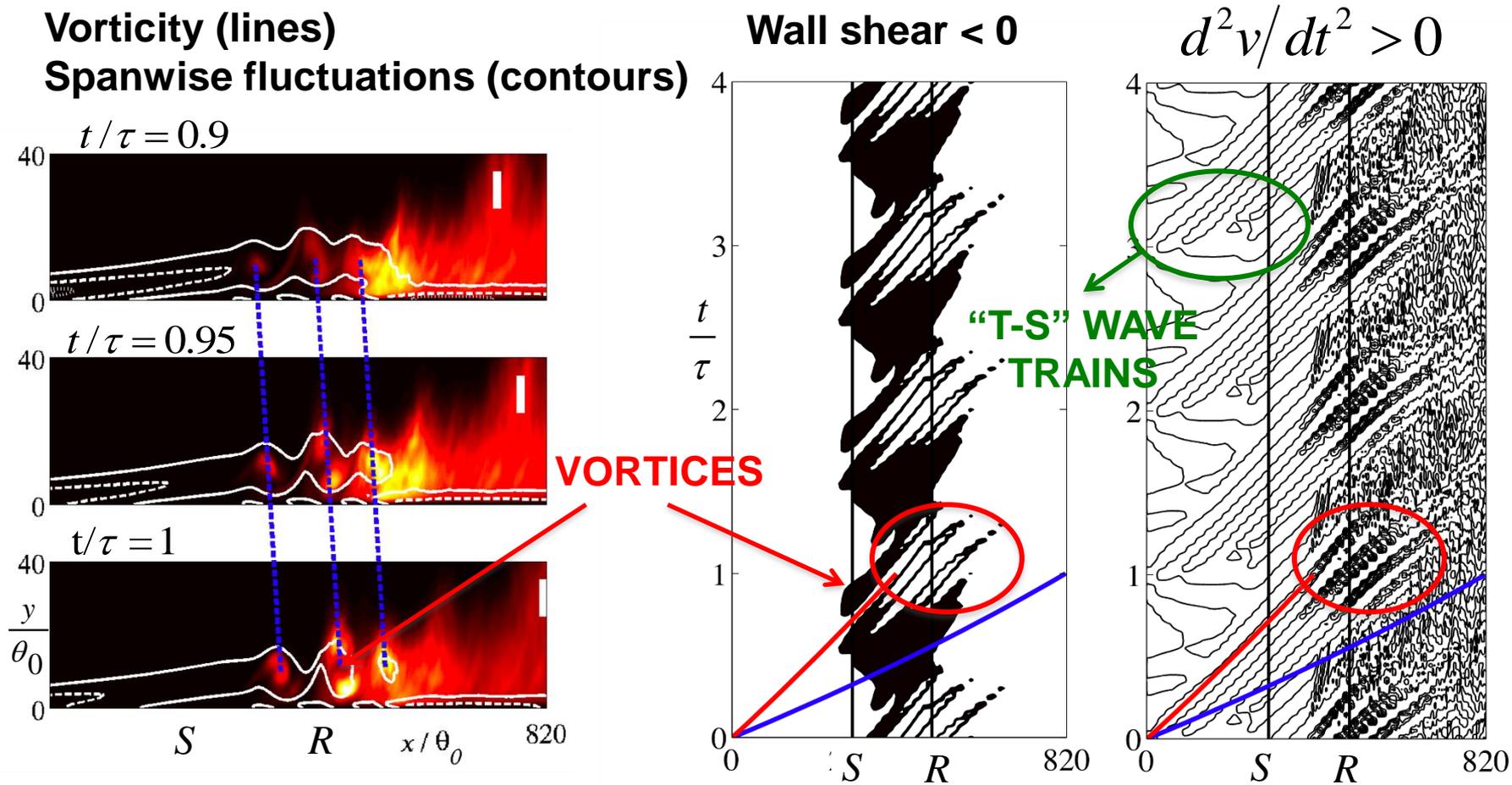


Wall shear < 0



Convection velocity \sim half of local free-stream

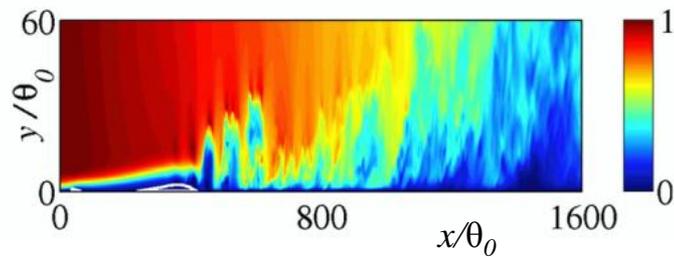
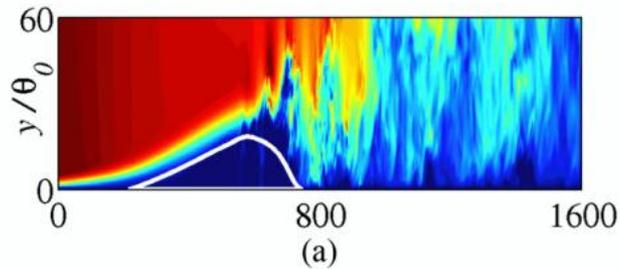
Precursor of the K-H vortices, $St_\theta = 0.026$



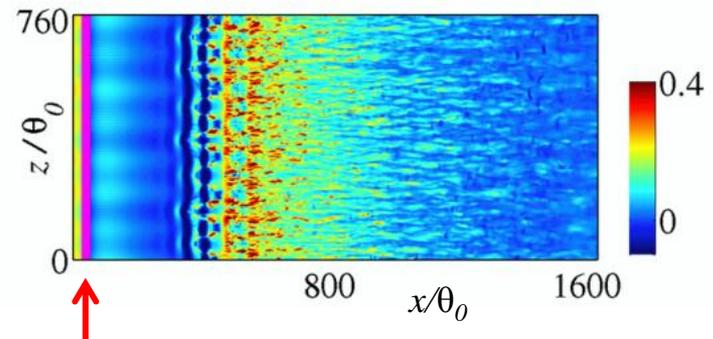
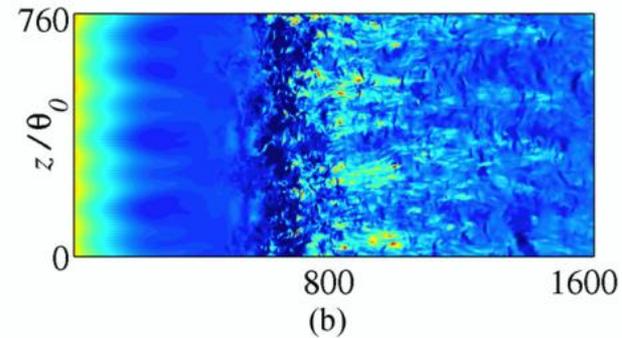
Convection velocity ~ half of local free-stream

@ $y/\theta_0 = 0.17$

Tripped Bubbles (Roughness)

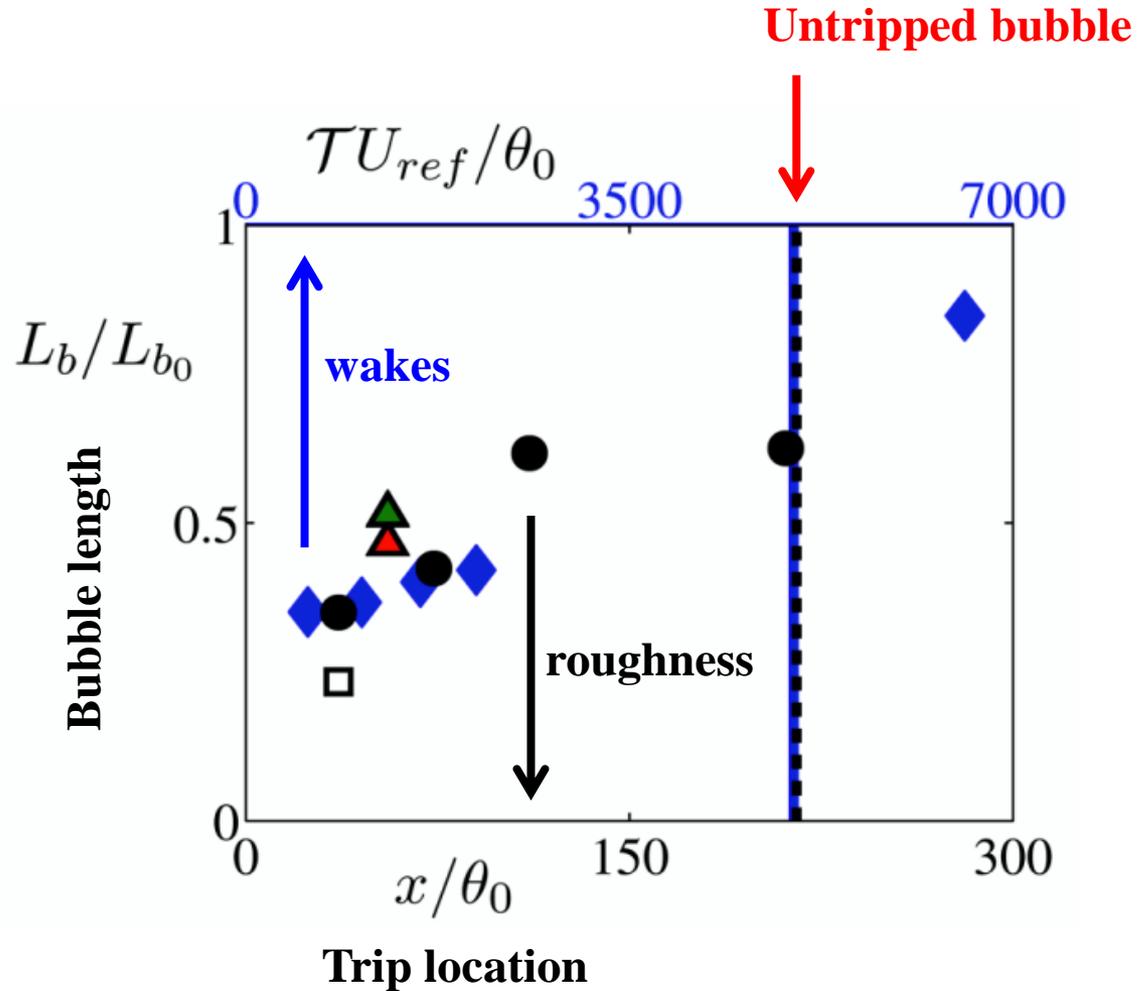


Untripped



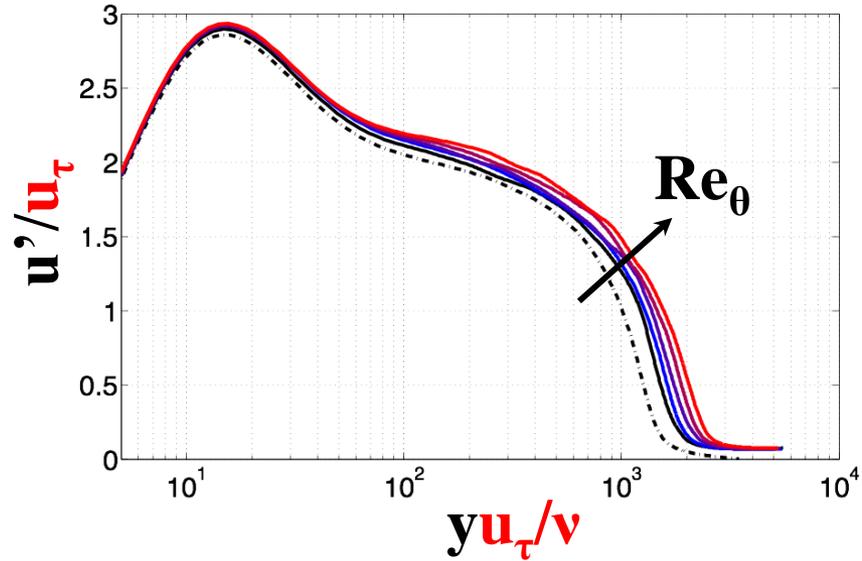
2D trip ($0.7\theta_0$)

Tripped Bubbles (Roughness)



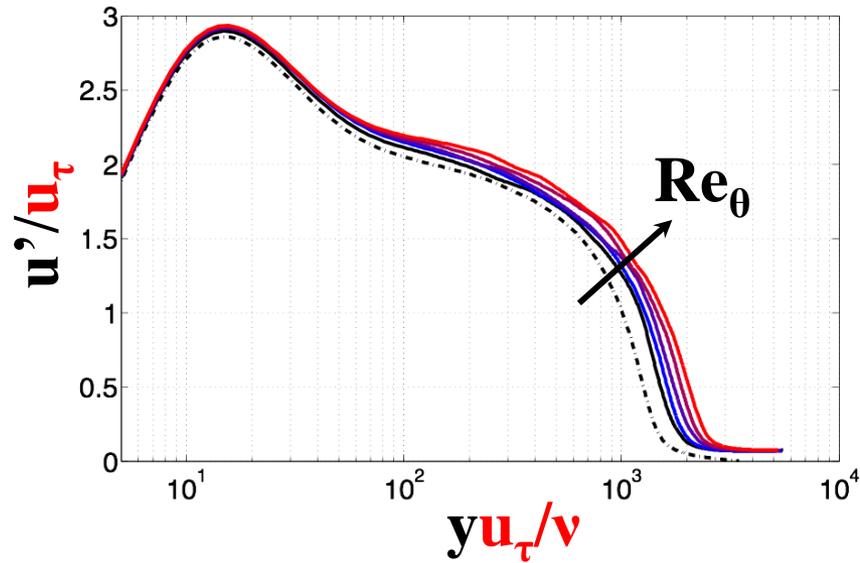
Scaling ADG BL (?????)

ZPG

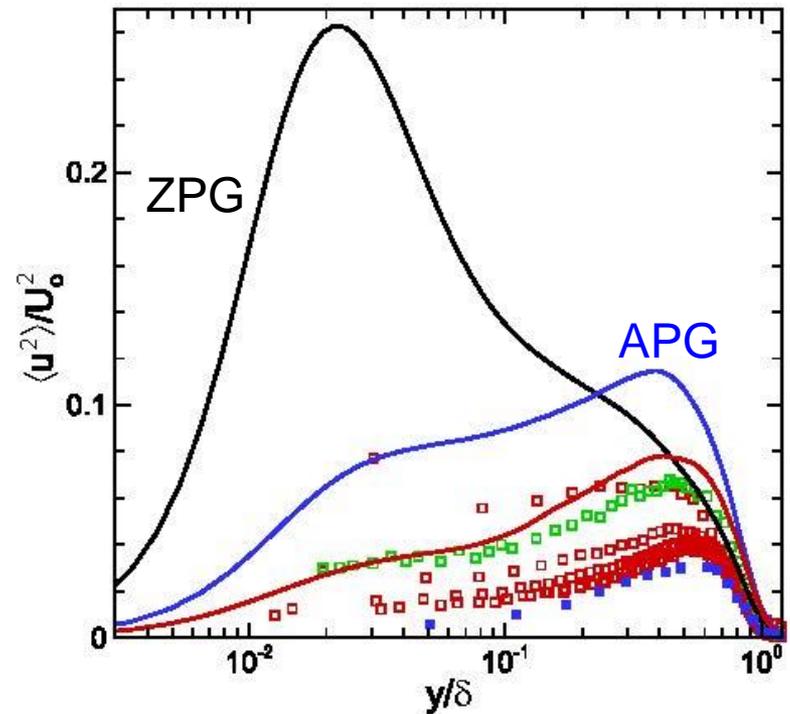


Scaling APG BL (????)

ZPG



APG



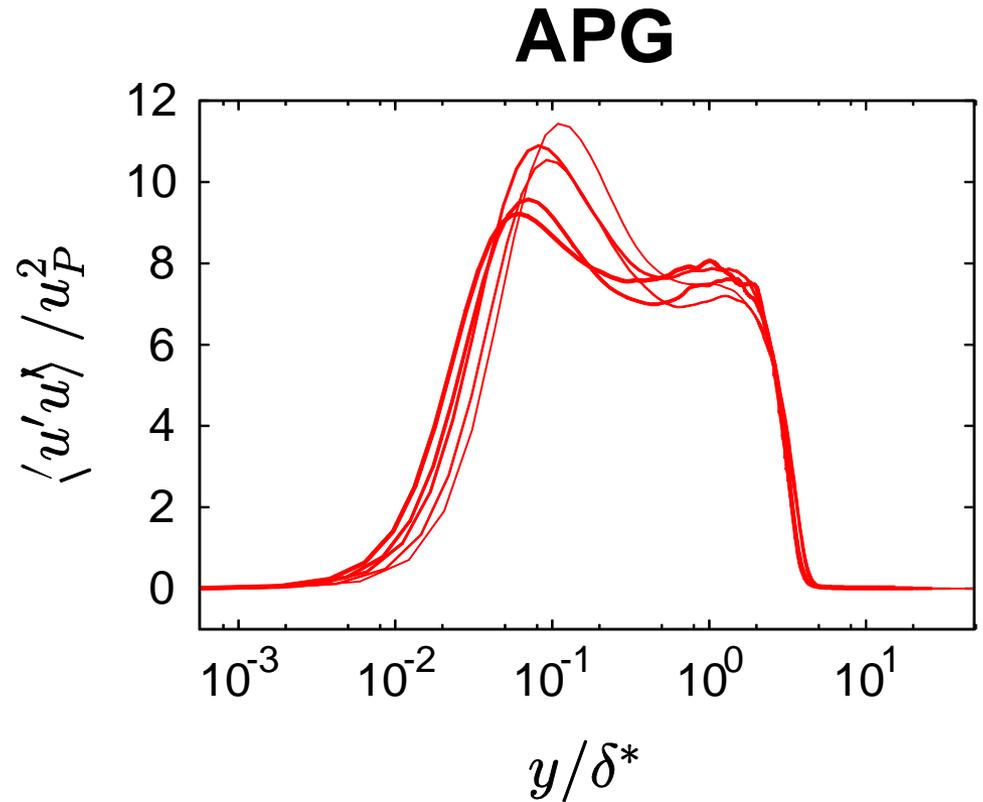
“Equilibrium” APG TBL

$$U_{\infty} = A x^m$$

$$H \approx 2.5$$

$$u_p^2 = (\delta^*/\rho) dp/dx$$

$$u_p/U_{\infty} = \text{const.}$$



Summary

We know **a lot** about the **ZPG Turb. BL**
(in large part because of DNS)

Know **something** about the **transitional APG BL**
(in part because of DNS)

We know **next to nothing** about the **APG TBL**
(maybe because of lack of DNS)

Thank you